

Typing Quest and Common Core

The table below demonstrates how Typing Quest aligns with Common Core Standards in writing. <http://www.corestandards.org/ELA-Literacy/W/introduction/>

Grade	Core Standard	Recommended Typing Quest module	Correlation
1	W.1.6. With guidance and support from adults, use a variety of digital tools to produce and publish writing, including in collaboration with peers. http://www.corestandards.org/ELA-Literacy/W/1/6/	TypeTastic K2 Introductory Games	Keyboarding is not officially required until Grade 3 but children are being introduced to keyboard already on Grade 1. To bridge the gap between learning the key locations and typing them correctly children can start exploring the keyboard with the help of TypeTastic keyboarding games.
2	W.2.6. With guidance and support from adults, use a variety of digital tools to produce and publish writing, including in collaboration with peers. http://www.corestandards.org/ELA-Literacy/W/2/6/	TypeTastic K2 Introductory Games, Keyboarding Kickstart	Start preparing for keyboarding lessons with TypeTastic games and Keyboarding Kickstart course which introduces children to basic keyboarding technique using both hands and all ten fingers.
3	W.3.6. With guidance and support from adults, use technology to produce and publish writing (using keyboarding skills) as well as to interact and collaborate with others. http://www.corestandards.org/ELA-Literacy/W/3/6/	Keyboarding Kickstart, Typing Quest Junior	Typing Quest Junior module covers the entire alphabet and common punctuation. The course settings can be adjusted to meet the recommended minimum speed and accuracy goals. Grade 3 target accuracy can be set to 85-100% and net speed (adjusted speed, ie. typing errors deducted) to 5-8WPM.
4	W.4.6. With some guidance and support from adults, use technology, including the Internet, to produce and publish writing as well as to interact and collaborate with others; demonstrate sufficient command of keyboarding skills to type a minimum of one page in a single sitting. http://www.corestandards.org/ELA-Literacy/W/4/6/	Typing Quest Junior	Grade 4 students should be able to type one page in a single sitting* (approximately 11WPM). Increase Typing Quest Junior course minimum speed and accuracy target scores to meet Grade 4 goals. Grade 4 target accuracy can be set to 90-100% and net speed to 8-12WPM.

Grade	Core Standard	Recommended Typing Quest module	Correlation
5	<p>W.5.6. With some guidance and support from adults, use technology, including the Internet, to produce and publish writing as well as to interact and collaborate with others; demonstrate sufficient command of keyboarding skills to type a minimum of two pages in a single sitting.</p> <p>http://www.corestandards.org/ELA-Literacy/W/5/6/</p>	Typing Quest Junior, Typing Tests	<p>Grade 5 students should be able to type two pages in a single sitting* (approximately 22WPM). Increase Typing Quest Junior course minimum speed and accuracy target scores to meet Grade 5 goals. Grade 5 target accuracy can be set to eg. 90-100% and speed to 18-25WPM.</p> <p>Customizable Typing Tests can be used as an additional typing assessment. Typing Quest features Beginner, Intermediate, Advanced and Business level texts and teachers can also add their own custom texts and name them accordingly.</p>
6	<p>W.6.6. Use technology, including the Internet, to produce and publish writing as well as to interact and collaborate with others; demonstrate sufficient command of keyboarding skills to type a minimum of three pages in a single sitting.</p> <p>http://www.corestandards.org/ELA-Literacy/W/6/6/</p>	Typing Quest Junior, Typing Quest, Speed Quest, Typing Tests	<p>Grade 6 students should be able to type three pages in a single sitting* (approximately 33WPM). Grade 6 students can be introduced to Typing Quest course which features more difficult words and complicated sentences. Set the minimum speed and accuracy target scores to meet Grade 6 goals. Grade 6 target accuracy can be set to eg. 90-100% and speed to 25-35WPM.</p> <p>Speed Quest and customizable Typing Tests can be used as an additional typing assessment. Speed Quest module is designed to increase typing speed and confidence. The exercises focus on the keys for each finger, students type longer passages of text and train with common English words.</p>
7	<p>W.7.6. Use technology, including the Internet, to produce and publish writing and link to and cite sources as well as to interact and collaborate with others, including linking to and citing sources.</p> <p>http://www.corestandards.org/ELA-Literacy/W/7/6/</p>	Typing Quest, Speed Quest, Number Quest, Symbol Quest, Numpad Quest	<p>Fluent keyboarding skills are necessary when using the internet and collaborating with others using technology. Typing Quest courses help students to gain confidence in their typing and improve their skills even further.</p>

Grade	Core Standard	Recommended Typing Quest module	Correlation
8	W.8.6. Use technology, including the Internet, to produce and publish writing and present the relationships between information and ideas efficiently as well as to interact and collaborate with others. http://www.corestandards.org/ELA-Literacy/W/8/6/	Typing Quest, Speed Quest, Number Quest, Symbol Quest, Numpad Quest, Typing Tests	Proficiency in keyboarding reduces the stress when typing long reports and essays. By Grade 8 keyboarding skills are automated and allow students to think and type more freely without focusing too much on which key to press.
	College and career readiness Write routinely over extended time frames (time for research, reflection, and revision) and shorter time frames (a single sitting or a day or two) for a range of tasks, purposes, and audiences. http://www.corestandards.org/ELA-Literacy/CCRA/W/10/	Typing Quest, Speed Quest, Typing Tests	Using varying Typing Tests and combining them with Typing Quest course to practice keyboarding and Speed Quest to increase typing speed help students to achieve the level of keyboarding proficiency required in college and working life.

Table below describes approximate typing speed in one sitting depending on the duration.

Duration	Text length (Arial 12, double spaced)	Speed WPM	Text length (Arial 12, single spaced)	Speed WPM
30 minutes	250 words	8 WPM	500 words	16 WPM
35 minutes	250 words	7 WPM	500 words	14 WPM
40 minutes	250 words	6 WPM	500 words	12 WPM
45 minutes	250 words	5 WPM	500 words	11 WPM

Benchmarks are estimates based on our research on keyboarding skills by grade level and target scores set by Typing Quest customers. It is recommended to use the pre-test as a benchmark before setting the target score to ensure students will meet the minimum score.

Typing Quest course target scores can be adjusted for each group.